

The Rules of Korfball - Changes made for the new version 2020

In this document it is mentioned all the rules and regulations where there was a change in content.

To simplify the rules, all text in the new version of the rules was revised and rewritten and a new structure was created to explain the rules.

In red text - the text it was deleted.

All exceptions of the rules or recommendations where Competition Regulations ("CR") may change or adapt the requirements of the main rules of korfball is now in a new document and not in the Rules of Korfball.

All changes concerning this exceptions or recommendation are also described in this document.

		New Text	Old Text
Defenition and Introduction		Korfball is a sport played by hand within a rectangular field of play whereby two mixed teams try to shoot a ball into the korf (basket) of the opposite team. The sport's main characteristics encompass all-round skills, cooperative play, controlled physical contact, gender equality, players' right to protected ball possession and scoring from 360° around the korf.	Korfball is a sport played by hand within a rectangular field of play whereby a team of four female players and four male players tries to shoot a ball into a korf (basket). The sport's main characteristics encompass all-round skills, cooperative play, controlled physical contact and gender equality.
Glossary		New item in the rules	There was not one
1	Field		
1.1	Playing area	New diagram Added text: "...the substitution spots and the jury table "	Old diagram
1.5	Penalty area	New diagram	Old diagram
1.6	Free pass area	New diagram	Old diagram
1.7	Border area	Added text: "For Top Level, it is recommended the CR prescribes a border area of at least 2 m."	
3	Equipment		
3.1	Jury table	New item in the rules	Was not mentioned
3.2	Time clock	New item in the rules	Was not mentioned
3.3	Shot clock	Added text: "The sound signal shall be sufficiently powerful to be easily heard in the most adverse or noisy conditions."	
3.4	Scoreboard	New item in the rules	Was not mentioned

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4	Persons		
4.1	Players	<p>Added text: "Because it is a mixed sport, slight differences between mens and womens clothes are allowed on the same team outfits as long as they look similar and the same colour."</p>	
4.2	Substitutes players	<p>Changed text: "The maximum number of substitute players is six." Added text: "CR may prescribe a different number of substitute players."</p>	<p>It was: "...the maximum number of substitutes that is allowed to sit on the bench is eight ..."</p>
4.4	Coach and Assistant coach	<p>Changed text about the coach: "... leave his place on the bench in a manner that will not disturb others and whilst remaining outside the field of play" Changed text about the assistant coach: "He is permitted to leave his place on the bench in a manner that will not disturb others and whilst remaining outside the field of play, in order to give instructions to his team's players." Added text: "At any given time during the match, only one of the coaches is permitted to leave the bench."</p>	<p>It was deleted (in red): "... leave his place on the bench temporarily, for a short period of time, in order to give instructions to his team's players. This must be done from the same side of the field as his team's bench whilst remaining outside the field of play." It was deleted: "...he must remain seated at all times on the bench allocated to his team."</p>
4.5	Other persons attached to the team	<p>Added text: "CR may allow different number of other persons attached to the team."</p>	
4.6 C)	Referee	<p>Changed text: "The referee punishes infringements of the rules unless he chooses to play on (according to 7.2)."</p>	<p>It was: "The referee punishes infringements of the rules unless it is to the disadvantage of the non-offending team when the referee may choose to play "advantage" and not punish an infringement."</p>
4.6 F)	Referee	<p>Changed text: "This includes players, coaches, substitutes, other persons attached to the team and spectators."</p>	<p>It was: "to take action against misbehaviour by the players, coaches, substitute players and other persons attached to the team."</p>

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4.7	Assistant referee		<p>It was deleted (in red): "The assistant referee is allowed to enter the field of play for a short period of time but only after he has been given permission to do so by the referee."</p> <p>It was deleted (in red): "The referee has the right to deprive an assistant referee of his function and – if possible – to appoint a substitute."</p>
4.8	Jury	New item in the rules	Was not mentioned
4.11	Shot clock operator	New item in the rules	Was not mentioned
5	The game		
5.1	Teams	New item in the rules No changes in text that was before in 2.1 Players	<p>It was in : 2.1 Players b Line up and incomplete teams</p>
5.2	Playing time	<p>Changed text: "A match is played in two (2) halves of 25 minutes of real playing time and each half is divided in two (2) equal periods by a technical time-out of a one (1) minute break ."</p> <p>Added text: "When a game has ended in a draw a decision will be obtained by playing a ten (10) minutes golden goal period (see 5.3). The same conditions shall be applied as for the regular playing time."</p> <p>Added text: "In competitions where teams have to play daily a series of matches in a short period of time, it is highly recommended the CR prescribe the playing time of two (2) halves of 20 minutes of real playing time and each half is divided in two (2) equal periods by a technical time-out of a one (1) minute break."</p> <p>CR can determine: - the technical time-out of one (1) minute dividing each half in two equal periods is not used; - different golden goal time; - the half time break;</p>	<p>It was: "The length of a match and the half time break shall be determined by the competition rules."</p>

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5.3	Golden Goal	<p>New item in the rules Changed text of GG that was in the Competition Regulations: When the game has ended in a draw, a decision is obtained by playing a golden goal period of ten minutes as described below:</p> <ul style="list-style-type: none"> - the game must re-start after a 1-minute break; - the game re-starts with a throw off for the team who had the ball possession at the end of regular playing time; <p>The match is finished immediately after one of the teams scores the first goal and the scoring team is declared the winner.</p> <p><i>When the buzzer sounds to the end of the regular playing time, if the ball is in the air or no player has reasonable control of the ball, the ball possession is given to the team who was the last to have controlled ball possession.</i></p> <p><i>Infringements that occur immediately before the sound of the buzzer for the end of regular playing time shall be considered and the ball possession must be attributed to the non-offending team</i></p>	<p>There was nothing in the rules. The GG rules were in the Competition Regulations</p>
5.3	Penalties after GG	<p>New item in the rules Changed text about penalties after GG was in the Competition Regulations: If there is no winning team at the end of the golden goal period, penalties shoot out takes place as described below:</p> <ul style="list-style-type: none"> - a toss is made immediately after the end of golden goal period; - the winner of the toss chooses if takes the first penalty or not; - until this moment substitutions are still allowed (according to 5.9); - the coaches of both teams inform the Jury about the sequence of players who will take the penalties (only the players who were playing at the end of the golden goal period are eligible); - series of penalties are taken using the “sudden death” system, where penalties are shot in the set sequence until one team has scored a goal more than the other has from the same number of penalty shots. <p>The team who scores more penalties is declared the winner.</p> <p><i>After the coach hands over the sequence of players to the Jury, the players are obliged to take the penalty. If by any reason a player does not take the penalty in the set order, it is considered to be a missed shot.</i></p> <p><i>During the penalty shots only the eligible players and match officials are permitted to remain on the field of play and all players, except the penalty taker, must remain behind the centre line.</i></p>	<p>There was nothing in the rules. The penalties after GG rules were in the Competition Regulations</p>

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5.4	Start of the game	<p>New item. text in 3.3 Line up - Choice of line up, was changed: "The home team starts with the ball by a throw off (see 5.7) in the first half (in both periods) and chooses which korf it will attack. After half time break both teams change the ends where they attack, keeping the same line-up and the away team starts with the ball on the second half (in both periods)."</p> <p>Added text: "CR may prescribe the teams shall toss to decide which one will start with the ball and attack which korf in the first half."</p>	<p>It was in : 3.3 Line up a Choice of line up "The competition rules shall decide into which korf each team will shoot in the first half. Teams shall arrange their players in the two zones according to the conditions of the competition rules."</p>
5.5	Goals	<p>Added text: "When the score of both teams is equal after regular playing time a golden goal period must be played to find the winner."</p> <p>"CR can prescribe a match can end with both teams having the same score after regular playing time."</p>	
5.7	Throw off	<p>Added text: "The throw off is taken by an attacker from a point inside his zone no more than 2m from the centre of the field with the same stipulations as for a re-start (see 7.3)."</p>	<p>It was: The throw off is taken by an attacker from a point inside his zone near the centre of the field.</p>
5.8	Time-out	<p>Added text: "If the referee doesn't listen to the buzzer and whistles too fast to restart the match, then the playing time will not restart and the timekeeper shall continue to sound the buzzer until the referee stops the match again. After the time-out, the match is restarted on the spot and in the manner that has restarted on the first time."</p>	

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5.9	Substitution of players	<p>Added text: "If the referee doesn't listen to the buzzer and whistles too fast to restart the match, then the playing time will not restart and the timekeeper shall continue to sound the buzzer until the referee stops the match again. After the time-out, the match is restarted on the spot and in the manner that has restarted on the first time."</p> <p>Changed text: "...if the player sent off is not immediately replaced then the team shall still be deemed to have used one of the maximum number of substitutions referred to above and, in addition, the team may not have any more substitutions until such a replacement is made."</p>	<p>It was: ... if the player sent off is not immediately replaced then the team shall still be deemed to have used one of the maximum number of changes referred to above and in addition the team may not have any more substitutions of the same sex as the player sent off until such a replacement is made."</p>
5.10	Treatment of Injured players	<p>Changed text: "During the treatment of an injury, players must remain in their zones and the coach must remain out of the field."</p>	<p>It was: "In the case of an injured player, treatment on the field of play for the injury should be completed before a time out can be given. During the treatment of an injury, players must remain in their zones and the coach must remain at his bench."</p>
		This rule was eliminated	Referee throw-up
6	Infringements of the rules		
6.1	to run with the ball		<p>It was deleted: "A player taking a long throw from a stationary position is allowed to place one foot forward and lift his other foot at the end of the throwing motion before the ball has left his hands."</p>
6.2	to solo-play		<p>It was deleted: Examples: "The player deliberately throws the ball against the leg of an opponent."</p>

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6.3	to shoot from a defended position	<p>Changed text: Whenever an attacker player shoots the ball towards the korf while a defender satisfies all the following conditions: a) is actively trying to block the ball; b) is within one (1) arm's length of the attacker; c) is nearer the post than the attacker; d) he has his face turned towards the attacker.</p> <p>Changed text: " - the body of the defender is further from the post than that of the attacker. It is not sufficient when the defender's hand or arm is nearer the post. The reference must be most of the torso (upper body) being closer to the post;"</p>	<p>It was: A shot must be considered defended when the hindering defender satisfies the following conditions: - he must actively be trying to block the ball AND - whilst actively trying to block the ball he must i) be within arm's length of the attacker ii) have his face turned towards the attacker and iii) be nearer the post than the attacker.</p> <p>It was: "The body of the defender is further from the post than that of the attacker. It is not sufficient when the defender's hand or arm is nearer the post."</p>
6.7	to play the ball with leg or foot	<p>Changed the name of the rule "to play the ball with leg or foot"</p> <p>Changed text: "Whenever a player plays the ball with the leg from the knee downwards or foot." "Infringement only occurs when this is intentional."</p>	<p>It was: "to touch the ball with leg or foot"</p>
6.8	to touch or hold the post	<p>This rule results from the merge of 2 rules concerning the touching of the post. No changes in text.</p>	<p>It was: "to influence a shot by moving the post" and "to take hold of the post when jumping, running or in order to move away quickly"</p>
6.9	to passive play	<p>Changed the name of the rule "to passive play"</p>	<p>It was: "to delay the game"</p>
6.10	to score from the defence zone of the attacking ...	<p>Changed the name of the rule and text: "to score from the defence zone of the attacking team or directly from a throw off, out-ball, re-start or free pass"</p>	<p>It was: "to score from the defence zone of the attacking team or directly from a free pass or a re-start"</p>

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		New Text	Old Text
6.11	to hinder an opponent excessively	This rule results from the merge of 2 rules concerning hinder an opponent No changes in text.	It was: "to hinder an opponent excessively " and "to knock, take or run the ball out of an opponent's hand"
6.13	to play in a dangerous manner	Added the example: "- a player intentionally throws the ball against the body of an opponent;"	It was: an example of solo play
6.15	out-ball	No changes in text	It was not an infringement It was something out of the infringements
6.16	to exceed the allowed time-limit in the attack zone	Changed text: "The referee will also allow a goal if, when the buzzer sounds, the ball had left the hands of a shooting attacker, was on its way to the korf and this shot passes through the korf."	It was deleted the red text: "The referee will also allow a goal if, when the buzzer sounds, the ball had left the hands of a shooting attacker, was on its way to the korf and was outside the reach of any other player , and this shot passes through the korf."
	to shoot when one plays without a personal opponent	This rule was eliminated For youth, recreation and lower level competitions, it is recommended the CR prescribes the use of this rule.	It was deleted "to shoot when one plays without a personal opponent"
	to hit the ball with the fist	This rule was eliminated	It was deleted "to hit the ball with the fist"
	to take hold of, catch or tap the ball when any part of the body other than the feet is touching the ground	This rule was eliminated	It was deleted "to take hold of, catch or tap the ball when any part of the body other than the feet is touching the ground"
	to hinder an opponent who is already being hindered by another player	This rule was eliminated	It was deleted "to hinder an opponent who is already being hindered by another player"

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7	Sanctions and Disciplinary		
7.1	Kinds of Sanctions	All new way to divide the sanctions according to the same criteria already exist	
7.2	Play-on	Introduced as a rule of the game with text: "Used with the aim to maintain the speed of the game, when the non-offending team has possession of the ball after an infringement that would result in a re-start (i.e. the infringement is non-intentional and without uncontrolled contact)."	It was in Persons - Referee as "Advantage"
7.3	Re-start	New explanation with a new structure identical to Free pass and Penalty - same rules	
7.4	Free pass	New explanation with a new structure identical to Re-start and Penalty - same rules	
7.5	Penalty	New explanation with a new structure identical to Re-start and Free Pass Added text: A penalty is taken by the attacker who lost the free scoring chance , which is either - the attacker who had or would have had the free scoring chance at the moment of the infringement; or - the attacker who would have had the free scoring chance at the moment of the repeated infringement; If, in the opinion of the referee, no player had a free scoring opportunity at the moment of the repeated infringement, the player fouled is the penalty taker. In the specific situation under § 7.4 e) of a second infringement during the taking of a free pass that results in the award of a penalty, the penalty taker is the attacker who is taking the free pass.	
7.6	Disciplinary	New item in the rules	All text about disciplinary was in Persons - Referee and spread for all document with examples.